

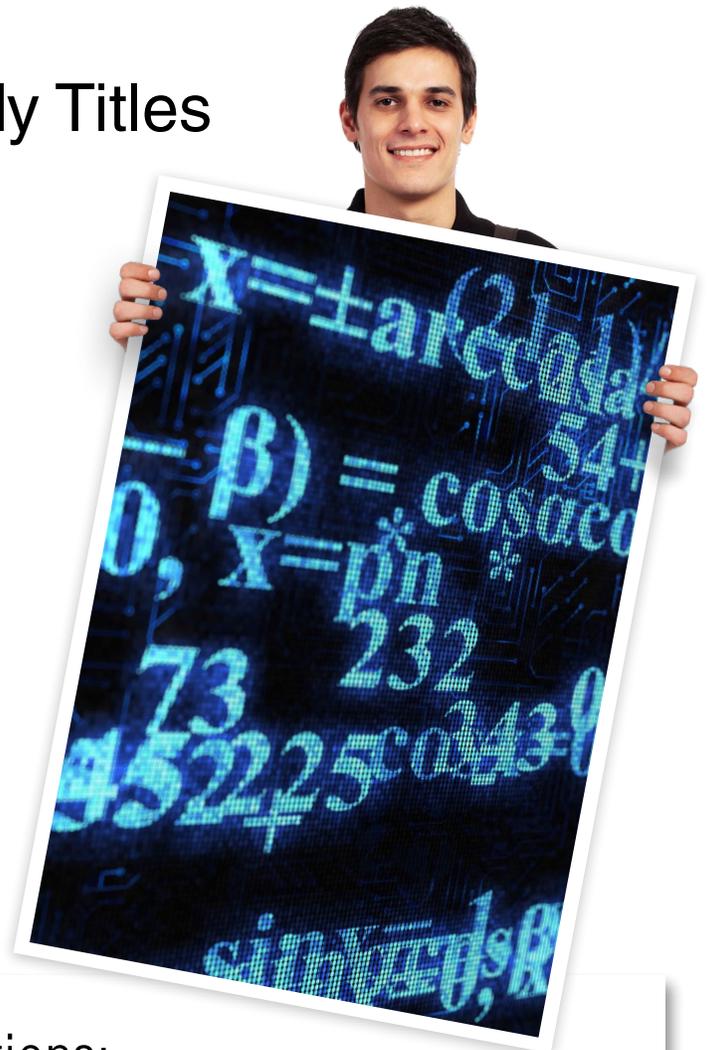


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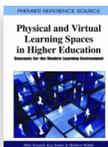
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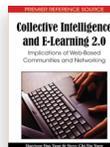
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Physical and Virtual Learning Spaces in Higher Education: Concepts for the Modern Learning Environment

Mike Keppell (Charles Sturt University, Australia), et al.
ISBN: 978-1-60960-114-0; © 2012; 358 pp.

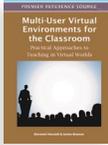
Documents real world experiences of innovators in higher education who have redesigned spaces for learning and teaching.



Collective Intelligence and E-Learning 2.0: Implications of Web-Based Communities and Networking

Harrison Hao Yang (State University of New York, USA), et al.
ISBN: 978-1-60566-729-4; © 2010; 374 pp.

Includes a selection of world-class chapters addressing current research, case studies, best practices, pedagogical approaches, and strategies related to e-learning resources and projects.



Multi-User Virtual Environments for the Classroom: Practical Approaches to Teaching in Virtual Worlds

Giovanni Vincenti (Towson University, USA), et al.
ISBN: 978-1-60960-545-2; © 2011; 530 pp.

Highlights the work of educators daring enough to teach in these digital frontiers. Instructors will find cutting-edge teaching ideas in the theoretical discussions, case studies, and experiments presented in this book.



Institutional Transformation through Best Practices in Virtual Campus Development: Advancing E-Learning Policies

Mark Stansfield (University of the West of Scotland, UK), et al.
ISBN: 978-1-60566-358-6; © 2009; 354 pp.

Documents real world experiences of innovators in higher education who have redesigned spaces for learning and teaching.



Virtual Immersive and 3D Learning Spaces: Emerging Technologies and Trends

Shalin Hai-Jew (Kansas State University, USA)
ISBN: 978-1-61692-825-4; © 2011; 412 pp.

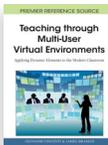
This reference helps push the conceptual and applied boundaries of virtual immersive learning.



Computer-Supported Collaborative Learning: Best Practices and Principles for Instructors

Kara L. Orvis (Aptima Inc., USA), et al.
ISBN: 978-1-59904-753-9; © 2008; 352 pp.

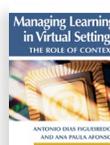
Provides must-have information on the role of the instructor in computer-supported collaborative learning, real world perspectives on virtual learning group collaboration, and supporting learning group motivation.



Teaching through Multi-User Virtual Environments: Applying Dynamic Elements to the Modern Classroom

Giovanni Vincenti (Towson University, USA), et al.
ISBN: 978-1-61692-822-3; © 2011; 588 pp.

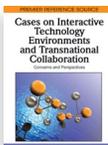
A must-read for all educators and practitioners, of any subject and at any level, who wish to incorporate a dynamic online element to their classroom.



Managing Learning in Virtual Settings: The Role of Context

Antonio Dias de Figueiredo (University of Coimbra, Portugal), et al.
ISBN: 978-1-59140-488-0; © 2006; 333 pp.

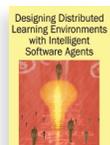
Stresses the dimension of context in a world dominated by a focus on the dimension of content while explaining the development of balanced, organic, and successful learning environments and strategies.



Cases on Interactive Technology Environments and Transnational Collaboration: Concerns and Perspectives

Siran Mukerji (IGNOU, India), et al.
ISBN: 978-1-61520-909-5; © 2012; 358 pp.

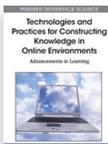
Provides a comparative and comprehensive analysis of technologically enabled educational environments and various issues concerning education and collaborations across the world.



Designing Distributed Learning Environments with Intelligent Software Agents

Fuhua Lin (Athabasca University, Canada)
ISBN: 978-1-59140-500-9; © 2005; 330 pp.

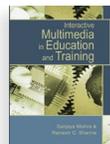
Offering new and interesting research issues surrounding the development of distributed learning environments in the Semantic Web age.



Technologies and Practices for Constructing Knowledge in Online Environments: Advancements in Learning

Mike Keppell (Charles Sturt University, Australia), et al.
ISBN: 978-1-61520-937-8; © 2012; 358 pp.

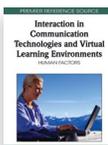
Documents real world experiences of innovators in higher education who have redesigned spaces for learning and teaching.



Interactive Multimedia in Education and Training

Sanjaya Mishra (Indira Gandhi National Open University, India), et al.
ISBN: 978-1-59140-393-7; © 2005; 434 pp.

Discusses issues related to the planning, designing, and development of interactive multimedia in a persuasive tone and style, offering rich research data.



Interaction in Communication Technologies and Virtual Learning Environments: Human Factors

Angela T. Ragusa (Charles Sturt University, Australia)
ISBN: 978-1-60566-884-1; © 2012; 358 pp.

Examines the effect of technological rationalism on communication and learning outcomes in a global, multi-cultural world.



Development and Management of Virtual Schools: Issues and Trends

Catherine Cavanaugh (University of North Florida, USA)
ISBN: 978-1-59140-154-4; © 2004; 292 pp.

Brings together knowledge of virtual schools as a reference for scholars and other groups involved in virtual schools.



Technology-Supported Environments for Personalized Learning: Methods and Case Studies

John O'Donoghue (University of Central Lancashire, UK)
ISBN: 978-1-60566-884-0; © 2010; 338 pp.

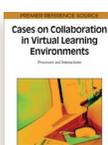
Explores the metaphor of anytime and anywhere individual education, as well as the idea of tailoring instruction to meet individual needs.



Online Collaborative Learning: Theory and Practice

Tim S. Roberts (Central Queensland University, Australia)
ISBN: 978-1-59140-174-2; © 2004; 336 pp.

Provides a resource for researchers and practitioners in the area of online collaborative learning (also known as CSCL, computer-supported collaborative learning), particularly those working within a tertiary education environment.



Cases on Collaboration in Virtual Learning Environments: Processes and Interactions

Donna Russell (University of Missouri at Kansas City, USA)
ISBN: 978-1-60566-878-9; © 2012; 358 pp.

Provides a systematic response to this highly innovative and rapidly evolving field for enhanced education and training.



The Knowledge Medium: Designing Effective Computer-Based Educational Learning Environments

Gary A. Berg (California State University, USA)
ISBN: 978-1-59140-103-2; © 2003; 280 pp.

Suggests that the understanding of computers as a medium may be a key to re-envisioning educational technology.