Augmented Reality for Enhanced Learning Environments

Part of the Advances in Computer and Electrical Engineering Book Series

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Description:
In an environment where some countries are coming out of the recession at different speeds and others remain in a gloomy economic environment, education plays a vital role in reducing the negative impact of the global economic problems. In this sense, new technologies help to generate human resources with a better quality of education.

Augmented Reality for Enhanced Learning Environments provides emerging research on using new technologies to encourage education and improve learning quality through augmented reality. While highlighting issues such as global economic problems impacting schools and insufficient aid, this publication explores new technologies in emerging economies and effective means of knowledge and learning transfer. This book is a vital resource for teachers, students, and aid workers seeking current research on creating a new horizon in science and technology to strengthen the current system of learning.


Topics Covered:

- Augmented Reality
- Educational Technologies
- Learning Games
- Social Networks With Augmented Reality
- Software Learning Guides
- Textbook Proposals

Hardcover: $195.00
E-Book: $195.00
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