

Integrating Multi-User Virtual Environments in Modern Classrooms

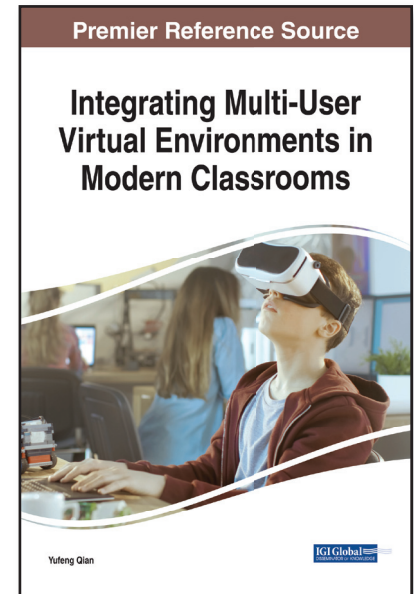
Part of the Advances in Educational Technologies and Instructional Design Book Series

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Description:

As innovation advances and grows, classrooms are able utilize more advanced technology to educate students. Through virtual learning environments, students can experience real-life tasks and situations more directly, promoting active engagement in education.

Integrating Multi-User Virtual Environments in Modern Classrooms provides emerging research on the development of multi-user virtual learning environments and their potential role in education. Highlighting a range of pertinent topics, such as project-based learning, social learning theory, and interactive media, this book is a vital resource for educational researchers, school teachers, college professors, and instructional designers seeking current research on the benefits and integration of multi-user virtual environments in modern education.



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Topics Covered:

- Constructivism
- Experiential Learning
- Interactive Media
- Project-Based Learning
- Social Learning Theory
- Virtual Augmented
- Virtual Classrooms

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