Assessing the Effectiveness of Virtual Technologies in Foreign and Second Language Instruction

Part of the Advances in Linguistics and Communication Studies Book Series

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Description:
Over the last few decades, the use of virtual technologies in education, including foreign/second language instruction, has developed into a substantial field of study. Through virtual technologies, language learners can develop metacognitive and metalinguistic skills, and they can practice the language by interacting with real/virtual users or virtual objects, a very important issue for language learners who have no or little contact with native or target language speakers outside the classroom.

Assessing the Effectiveness of Virtual Technologies in Foreign and Second Language Instruction provides emerging research exploring the theoretical and practical aspects of virtual technologies and applications in engaging language learners both within and outside the classroom. Featuring coverage on a broad range of topics such as game-based learning, online classrooms, and learning management systems, this publication is ideally designed for academicians, researchers, scholars, educators, graduate-level students, software developers, instructional designers, linguists, and education administrators seeking current research on how virtual technologies can be utilized and interpreted methodologically in virtual classroom settings.


Topics Covered:

- 3D Worlds
- Academic Writing
- Anxiety
- Game-Based Learning
- Learner Collaboration
- Learner Engagement
- Learning Management Systems
- Mobile Instant Messaging
- Online Classrooms
- Oral Proficiency Development
- Student Teachers

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